



# Three Peaks Primary Academy

## Art and Design

*At Three Peaks Primary Academy, we believe that pupils should master Art and Design through effective teaching of the key areas; making, generating ideas, formal elements, knowledge of artists and evaluation of their art. Children at Three Peaks Primary Academy are taught art and design through a progression of skills, building on their previous learning and ensuring progress is made. We encourage our pupils to enjoy and explore the work of different artists and to appreciate the enrichment that visual art brings to life.*



# Art and Design

## Aims of the Art and Design Curriculum

The National Curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Our Art and Design curriculum allows children to create artwork through the use of formal elements. There is focus on the influence and exploration of great artists to inspire our pupils own artwork. Pupils are able to express their opinions of artwork with sophisticated use of language. By creating original artwork of their own, documenting their artwork in their sketchbooks and exploring other sources of inspiration for their own artwork, pupils can generate their own ideas of Art and Design. This ranges from, inspiration from other artists in year 2, to using literary sources to convey ideas through art in year 4. These key skills are built upon across the school to allow children to build on their prior learning and become more accomplished artists with a developed understanding of art.

- Making (drawing, colour, painting, materials, craft)
- Generating ideas (sketchbooks, inspiration, creating original artwork)
- Knowledge of artists
- Evaluation

Vertical progression in each discipline has been deliberately woven into the fabric of the curriculum so that pupils can revisit key disciplines throughout their Primary journey at increasing degrees of challenge and complexity. Pupils are able to express their opinions of artwork with sophisticated use of language. By creating original artwork of their own, documenting their artwork in their sketchbooks and exploring other sources of inspiration for their own artwork, pupils can generate their own ideas of Art and Design. In addition to the core knowledge required to be successful within each discipline, the curriculum outlines key aspects of artistic development in the Working Artistically section. Each module focuses on developing different aspects of these competencies.



# Art and Design

## Art in Early Years

Through exploration of art, pupils develop imaginatively and creatively. In Early Years at Three Peaks Primary Academy, pupils have regular opportunities to explore and create with different materials and express ideas through art.

	ELG Creating With Materials	Examples of how this is achieved in EYFS	Art and Design KS1
Specific Area of Learning Expressive Arts and Design	<p>Safely use and explore a variety of material, tools and techniques, experimenting with colour, design, texture, form and function.</p> <p>Share their creations, explaining the process they have used.</p>	<p>Drawing self portraits Drawing and painting pictures of their family Transient art- Art without glue using a variety of resources both natural and man-made. Inspired by Autumn and themes of light and dark. Art work inspired by books Creating art inspired by famous artists. Child led art activities Exploring a range of media throughout the year – pens, pencils, crayons, pastels, poster paint, watercolours, wool, material etc. Outdoor art using a range of mark making materials such as paint rollers and different sized brushes on a large scale. Craft Areas which enable children to select resources that they need/want to test out including sticky tap and glue to join.</p>	<p>To use a range of materials creatively to design and make product. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, patten, texture, line, shape, form and space Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines and making links to their own work.</p>



# Art and Design














## Key Strands of Art and Design:

All of our Art and Design Curriculum is delivered through these core principles:

Working Artistically						
Shape	Line	Colour	Value	Form	Texture	Space
Shape is a flat (2D) area surrounded by an outline or edge.	Lines are used to show movement and mood.	Colour is used to convey atmosphere and mood.	Value is the intensity of colour and depends on the amount of white added.	Artists use form when they create sculptures. These are 3D shapes.	Texture is the look and feel of a surface.	Space in artwork makes a flat image look like it has form.

## Key Stage 1

Art National Curriculum Expectations – Key Stage 1
To use a range of materials creatively to design and make product.
To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.
To develop a wide range of art and design techniques in using colour, patter, texture, line, shape, form and space
Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines and making links to their own work



















	Block A	Block B	Block C	Block D	Block E	Block F
Year 1	Drawing  Explore materials and tools for mark making	Painting  Explore mark making with paint, using primary colours	Printmaking  Explore resist and relief block printing, negative stencils and clay printing blocks	Textiles  Explore weaving with natural and man-made materials Work with wax and oil crayon resist on fabric	3D  Use natural and man-made materials Create plaster casts from clay impressions	Collage  Explore the visual and tactile qualities of objects Layer paper to build an image
Year 2	Drawing  Evoke mood and represent movement through mark making	Painting  Explore line, colour and shape, make own painting tools and develop colour mixing skills to include secondary colours	Printmaking  Create repeated patterns with positive and negative space Print using natural objects as a stimulus	Textiles & Collage  Explore dip dye technique Use relief and block printing techniques on fabric Create work focusing on pattern, line and colour using mixed-media	3D  Take inspiration from the designs of indigenous art Create 3D sculptures using paper and cardboard	Creative Response  Drawing and Collage  Combine drawing and collage to add detail and interest



# Art and Design

## Key Stage 2

Art National Curriculum Expectations – Key Stage 2
To create sketch books to record their observations and use them to review and revisit ideas.
To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example – pencil, charcoal, paint, clay)
To learn about great artists, architects and designers in history.



















Year 3	<b>Drawing and Painting</b>   Combine drawing and resist to explore colour, line and shape Create tints and learn painting techniques of tonking and sgraffito	<b>Printmaking</b>  Create monoprints and explore mark making and pattern with printing tools	<b>Textiles &amp; Collage</b>   Explore pattern and colour combinations Use collograph and Plasticine™ blocks and tie dye Explore positive and negative space Explore line and shape and create paper collage	<b>3D</b>  Create relief sculptures Use wire to make 3D insects	<b>Painting</b>  Use a range of paint techniques to create backgrounds for effect	<b>Creative Response</b>   Painting and Printmaking Combine painting and printmaking techniques
Year 4	<b>Drawing</b>  Create contour drawings using still life and natural forms as stimulus	<b>Painting</b>  Learn about abstract art and develop colour mixing skills to include tertiary colours	<b>Printmaking and Textiles</b>   Create monoprint and press prints on fabric and make collages Create repeated patterns by flipping and rotating images Use tie dye, knotting and weaving techniques	<b>3D and Collage</b>   Create wire structures, focusing on line and form Combine 3D materials Combine a range of techniques such as overlapping and layering	<b>Painting</b>  Mix tints and tones to create an ombre effect with paint	<b>Creative Response</b>   Drawing and Textiles Refine previously taught drawing and sewing techniques



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## Key Stage 2

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To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example – pencil, charcoal, paint, clay)
To learn about great artists, architects and designers in history.

Year 5	<b>Drawing and Painting</b>   Learn about and use the technique of subtractive drawing Use organic lines to create landscapes	<b>Printmaking</b>  Create three colour prints and combine printing techniques	<b>Textiles &amp; Collage</b>   Create wall hangings using layered collage and weaving techniques Use natural forms as a starting point for artwork	<b>3D</b>  Create slab and coil pots and learn techniques to join and seal clay sections Create tissue paper bowls	<b>Painting</b>  Explore a range of effects which can be achieved using watercolour paint	<b>Creative Response</b>   Printmaking and Textiles Combine printmaking and textiles to embellish fabric
Year 6	<b>Drawing</b>  Combine techniques to create abstract images Learn about surrealism and portraiture	<b>Painting and Collage</b>   Create still life compositions by combining different media and in response to cubist work Adapt and refine ideas and techniques and respond to different styles of artists and art movements	<b>Printmaking and Textiles</b>   Use perspective drawings as a starting point for textiles work Explore batik technique Draw and paint on fabric surfaces	<b>3D</b>  Explore shape, form and colour and explore the effect of heat to create Chihuly-style 'glass' Explore combining techniques to create sculptures using mixed-media including recycled materials	<b>Painting</b>  Combine techniques to create the illusion of water and depth	<b>Creative Response</b>   Drawing and Textiles Combine drawing and batik to add detail



# Art and Design

## Art and Design—Implementation

At Three Peaks Primary Academy, Art and Design is taught across each year group in blocked modules that enable pupils to study in depth the key skills, understanding and vocabulary. Each module aims to activate and build on prior learning, including EYFS, to ensure better cognition and retention. Each module is carefully sequenced to allow for prior learning to be built upon and skills to be practiced and advanced.

### **Planning**

All modules have a sequenced overview outlining each lesson, with the main learning activity and objective to be achieved during that lesson.. Within lesson plans are key vocabulary and questions, to encourage discussion and use of the correct artistic terminology. These are used for partner and class discussions.

### **Knowledge Notes**

Accompanying each block of learning is a knowledge note, which contains key vocabulary, information and key facts which pupils can refer to and use throughout their learning module. Key vocabulary is explicitly taught at the beginning of the module , and is encouraged to be used by the children throughout the module when discussing artwork and skills. The knowledge notes are referred to throughout the block of art learning.

### **Vocabulary**

Vocabulary forms a key part of our wider curriculum. Progression of Art and Design vocabulary allows teachers to be aware of what vocabulary has already been introduced and how they build on this already learnt vocabulary. Children are encouraged to use the correct art vocabulary when discussing their work, others work and art skills.



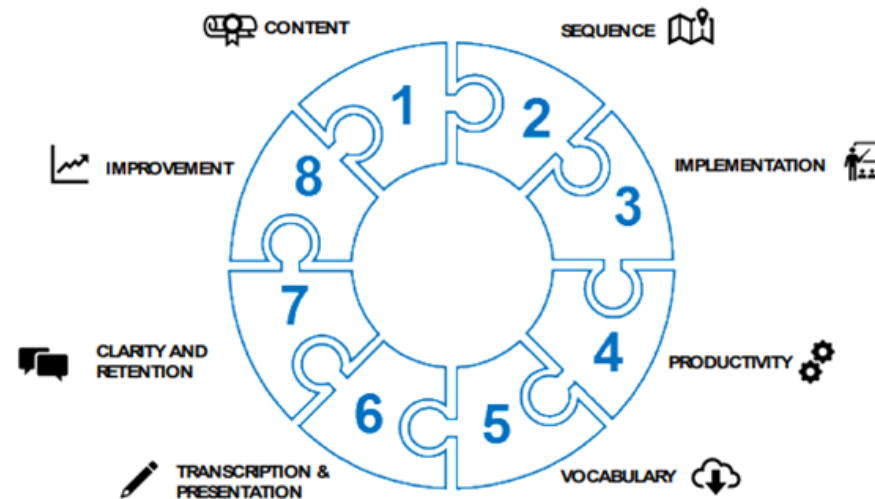
# Art and Design

Impact will be assessed through :

## Pupil Book Study

Senior leaders and subject leaders regularly undertake book studies to monitor the effectiveness of teaching and learning. This includes sessions with small groups of pupils using questioning to check and ensure information and knowledge is acquired and understood with increasing confidence. Feedback is given to teaching staff to inform future planning.

QUALITY ASSURE books through studying:



## Ongoing Teacher Assessment

Teachers assess pupils throughout each session . Pupils who are identified as needing support will be supported either during post teaching interventions or in the following session as appropriate. Pupils working at above expected standard will also be identified and challenged appropriately to extend their learning. Evidence of this support or challenge and necessary feedback will be clear in books.





# Art and Design

## Coverage Map

Art National Curriculum Expectations KS1	Year 1			Year 2		
	Autumn	Spring	Summer	Autumn	Spring	Summer
To use a range of materials creatively to design and make products						
To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination	Drawing	Printmaking	Collage	Drawing	Printmaking	Collage
	Painting	Textiles	3D	Painting	Textiles and collage	3D
To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space						
About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.						

Colours indicate	<b>Main content</b>	Connected skill or vocabulary
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# Art and Design

## Coverage Map

Art National Curriculum Expectations KS1	Year 3			Year 4		
	Autumn	Spring	Summer	Autumn	Spring	Summer
to create sketch books to record their observations and use them to review and revisit ideas						
to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	Drawing and painting Printmaking	Textiles and collage	3D	Drawing Printmaking and textiles	Drawing 3D	3D
about great artists, architects and designers in history.						

Art National Curriculum Expectations KS1	Year 5			Year 6		
	Autumn	Spring	Summer	Autumn	Spring	Summer
to create sketch books to record their observations and use them to review and revisit ideas						
to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	Drawing and painting Textiles and collage	Drawing and painting Printmaking	3D	Drawing Painting and collage	Printmaking and textiles 3D	Revision
about great artists, architects and designers in history.						

Colours indicate	<b>Main content</b>	Connected skill or vocabulary
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